

matt sherwood

creative director / art director

High energy game industry veteran trusted with some of the world's most well known brands, looking to join a studio and make high quality games!



work

2018 - 2021 All Star Art Studio **OWNER**

- Manage 2d & 3d Concept Art production for unreleased VR fantasy game: *Dragginz (2023)*
- Art & Design for web / mobile games: Slots, Card Games for Clients: *Addicting Games, Shockwave*
- Design original indie game concepts: *Astro Artists; Streakin' Stars, Weird Witch, etc.*

2011 - 2017 Wicked Sweet Games **OWNER**

- Created Art & Design for various Clients: *Scopely, Zynga, Jam City, Atari, Reading Rainbow, PBS Kids, JibJab, etc.*
- Served as UI / UX / Graphic Designer for mobile games: *WWE: Champions and Wheel of Fortune: Free Play (Scopely)*
- Managed remote teams for the production of Games and Apps: *Scratch Blitz, Cities of Legend, Accident App, etc.*

2011 - 2011 Meteor Games **ART DIRECTOR**

- Managed 2d Art, Animation & Design teams: 22 total team members
- Lead the Art, UI / UX and Marketing efforts for games: *Island Paradise, Serf Wars and Neopets: Treasure Keepers*

2005 - 2011 Disney Interactive Studios **ART DIRECTOR & CREATIVE LEAD**

- Oversaw 2d Art production, UI / UX Design, Community Management for the MMO: *Disney Pixar: World of Cars*
- Designed and Animated Flash content for online game products: *Disney XD and Disney Connection*

2002 - 2005 Warner Bros. Online: Kids' WB! **ART LEAD**

- Managed *KidsWB.com* On-Line creative strategy and development to support the On-Air promotions
- Created Flash Games, Animation and Web Apps for brands like: *Pokemon, Yu-Gi-Oh!, Scooby-Doo, etc.*

1999 - 2002 Freelance **ARTIST / ANIMATOR / DESIGNER**

- Clients: *DNA Studios, Exopolis, SONY, eVite, FOX Sports, Jim Henson Studios, Comedy Central, etc.*

software

2d Art: Adobe Photoshop, Illustrator, XD, Animate, After Effects, Premiere, Lightroom
3d Art: Maya 2008 (badly rusty); Unity (beginner)
Tools: Jira, Github, Slack, Discord, Eclipse, Cornerstone, CVS, SVN, AlienBrain, etc.

education

Syracuse University 1999
Bachelor of Fine Arts
College of Visual & Performing Arts:
School of Art and Design
Major: Computer Graphics

portfolio

mattSherwood.com/design 

linkedin

[@itsMattSherwood](https://www.linkedin.com/in/@itsMattSherwood) 